



2nd Annual Quad City Championship 3 on 3 Tournament 3rd – 8th Grade Boys & Girls



We welcome
out of town teams!

• **ENTRY DEADLINE:** Dec 27th, 2010 or until filled

Team Name: _____ Coach: _____
 Address: _____ Phone: _____
 City: _____ State _____ Zip _____ Cell Phone: _____
 Email: _____

Assistant Coach: _____ Cell Phone: _____
 Email: _____



- **4 GAME GUARANTEE**
- **Must provide a qualified person to keep score.** (Free admission with 2 coaches.)

Please Note:

- No schedule posted.
- All 3rd-5th grade teams should arrive at 8am, all 6th-8th grade noon.
- This is an exciting fast paced event. The kids will have a great time.

2009 TEAM INFORMATION

Gender: **Boys** **Girls**
(circle)

Grade: **3rd 4th 5th 6th 7th 8th**
(circle)

Tournament Dates:

- 3rd-5th Boys & Girls Wed., Dec 29, 2010
8am-noon
- 6th-8th Boys & Girls Wed., Dec 29, 2010
Noon-4pm

Entry Deadline: Dec 27th, 2010 or until filled.

2 WAYS TO ENTER

#1 By Mail:

Step 1: Fill Out & Send in this Form.
Step 2: Send \$60 Team Entry (with This Form.)
Step 3: Fill out & Send in Roster/Waiver
SAVE \$10—register online/postmark by Dec. 10, 2010 and the Team Entry is \$50!

#2 Register Online:

Step 1: Go to www.beyondthebaseline.net
 Select www.GetMeRegistered.com link.
Step 2: Fill out & Send in Roster/Waiver
SAVE \$10—register online/postmark by Dec. 10, 2010 and the Team Entry is \$50!

Make checks payable to: Beyond The Baseline
Questions, please call: (563) 322-8434
 or Fax: (563) 322-8758

Mail to: Beyond The Baseline
 1540 West 12th Street
 Davenport, IA, 52804

Register online: www.GetMeRegistered.com



No coolers or food/drink allowed.
Concessions available at Rays Café.



Quad City Championship 3v3 rules and information

Games played Wednesday December 29th, 2010

3rd-5th grade boys and girls-team check in 8am-8:30, coaches meeting 8:35. Game play period 8:45-noon

6th-8th grade boys and girls-team check in noon-12:30pm, coaches meeting 12:35. Game play period 12:45-4pm

Note to all teams: All teams arrive within the check in period. Games will be scheduled immediately following check in. We will have 6 courts competing so games will run fairly quickly. Be ready to play anytime within the game play period.

Players

- 1) Maximum 4 players per roster.
- 2) Rosters are frozen at the first pool play game.
- 3) At least 2 players must be present to start a game.

Substitutions

- 1) May be made after any basket, foul, or stoppage of play.
- 2) A referee may require a substitution for disciplinary action.

Equipment

- 1) No jewelry of any type is permitted at any time.
- 2) Knee and ankle braces that are not dangerous to other participants are legal.

Playing Rules

- 1) The defensive player must check the ball at the top of the key before it is put into play to start the game
- 2) The ball must be passed to a teammate to begin play. The person taking the ball out must have one foot touching the center circle (6th-8th grade) or top of the three point line (3rd-5th grade). A defender must defend the person taking the ball out.
- 3) Each team will be required to take a shot at the basket within 15 seconds after beginning possession. No stalling.
- 4) The ball will change possession after a made basket, no "make it, take it".
- 5) The defense must touch the three point line with one foot (anywhere on the court) on any play in which they gain possession in order to shoot the ball. This rule applies at all times (whether or not the ball touches the rim or is shot is not a factor)
- 6) All dead balls will result in the ball being taken out at the top of the key by the team awarded the ball after the ball is checked by the defense.
- 7) On a held ball situation (jump ball, etc) the ball is awarded to the defensive team.
- 8) The three-second rule will be in effect.

Fouls and Violations

- 1) Players will not foul out of a contest. The referee may disqualify a player guilty of excessive, flagrant or intentional foul at their discretion.
- 2) If a foul is called and the shot is made, the basket will count but the ball will change possession. No and one free throws
- 3) The referees will call all out of bounds, playing violations, and player fouls.
- 4) Sportsmanship will be enforced with the use of technical fouls. A technical foul will result in one free throw and possession to the offended team. Any player who receives 2 technical fouls during the tournament will be removed from the tournament.
- 5) On the 7th-10th team fouls the offended team will receive 1 free throw (2 free throws if the shot attempt was from behind the arc) but team possession will change. NOTE: on a made basket, the foul will be recorded, but no free throws will be attempted.
- 6) On the 11th and all subsequent fouls the offended player will shoot 1 or 2 free throws and their team will retain possession of the ball at the top of the key. NOTE: on a made basket no free throws will be attempted, but the offended team will retain possession.

Timing

- 1) a coin toss will start the game.

Pool Play round robin

- 1) Games will be a minimum 5 minutes in length but will depend on the number of teams in a division.
- 2) No scoring cap.
- 3) The clock will run continuously. No time outs. When the time clock goes off the current possession will finish.

Bracket Play

- 1) Games will be to 15 points, win by two points. If neither team has scored 15 points at the end of the 15 minutes the current possession will be finished and the team ahead will be the winner.
- 2) Each team will be granted one 30-second time out per game. The clock continues to run on time outs. No time outs in the last minute of regulation. There are no time outs in overtime. Overtimes are sudden death, first point wins.

Scoring

- 1) All baskets made from inside the 3-point line will count as one point. All baskets beyond the 3-point line will count for two points. All converted foul shots will count as one point.

Awards

Medals will be awarded to first and second place in each division.

Facility Information

No coolers, outside food or drinks allowed. Rays Café will be open throughout the day

All games at Beyond The Baseline, 1540 W 12th Street, Davenport, Iowa, 52804.

A \$2.00 per person entry fee will be charged for all spectators.

For directions go to www.beyondthebaseline.net

Team Roster, Waiver & Consent Form

This waiver and consent form is for the QC 3v3 Ship played December 29th, 2010

The waiver and liability MUST BE SIGNED by a parent of each player to have a valid registration.

I, the parent of guardian of the applicant agree that “Beyond The Baseline” and all individuals assisting in the tournaments or events in any capacity will not be liable for any causes of actions, claims, and injuries arising out of the participation of the applicant, and hereby release all said groups and individuals from such claims and liabilities. The undersigned acknowledges that in all sports there are certain risks of physical injuries and all players participate at their own risk. I, as legal guardian or parent of any applicant hereby consent to the participation of the applicant in the “Beyond The Baseline” tournaments or events under the above mentioned conditions.

I, as the parent or legal guardian, by signing below, state that my child is in ample sports condition to participate in the tournaments or events. By signing this form, you exclude Beyond The Baseline, any staff members, and volunteers from any normal injury and liability that might occur or labeled as normal sports injuries. If you do not wish to give consent for your player to be photographed, videotaped and/or filmed while participating in the tournament or event and for the resulting photos, etc. to be used by Beyond The Baseline, for educational and promotional purposes please check the space next to your child’s name. I have read and understand the above:

Team Name _____ Coach _____ Grade _____ Boys ____ Girls ____

Player #	Player Name (please print)	Parent Signature	Photo consent (check if no)
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____